**Introduction:**

How many games are there on Steam? and how much would it cost to buy every one of them? This was a question I had asked google several times, however the results varied vastly, Some said around 20 thousand others said 30, there did not seem to be a clear answer anywhere.

So I set my self the task of developing a script that could calculate the exact figure, and posted this guide for anyone else interested in knowing the figure and how to calculate it.

**Answer:**

At the time of writing there is currently nineteen thousand, two hundred and sixty three (19,263) paid games on the Steam Store. This figure excludes all Free-to-play games, demos, and Downloadable Content (DLC’s). Buying every single one of those 19K games, would cost £130,852.43, and the average cost per game (total cost / total No. games) equals £6.79.

This figure is not static, it constantly changes. Everyday new games are added to the store, and asset flippers, ‘fake games’, and other junk is removed.

But if there is only 19K games on the store, how come some of these <https://steamladder.com/ladder/games/> Steam users have over 20K games? Once you purchase a game it is bound to your account for ever, even if that game is removed from the Steam store, you will still be able play to download and play it and it will still count towards your total number of games.